

2-Mbit (64K x 32) Pipelined Sync SRAM

Features

- · Registered inputs and outputs for pipelined operation
- 64K x 32 common I/O architecture
- 3.3V core power supply
- 2.5V/3.3V I/O operation
- Fast clock-to-output times
 - 3.5 ns (for 166-MHz device)
 - 4.0 ns (for 133-MHz device)
- Provide high-performance 3-1-1-1 access rate
- User-selectable burst counter supporting Intel[®] Pentium® interleaved or linear burst sequences
- Separate processor and controller address strobes
- · Synchronous self-timed write
- Asynchronous output enable
- Offered in JEDEC-standard lead-free 100-pin TQFP package
- "ZZ" Sleep Mode Option

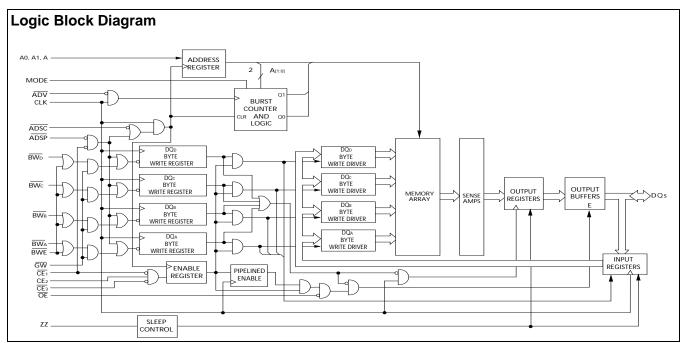
Functional Description[1]

The CY7C1329H SRAM integrates 64K x 32 SRAM cells with advanced synchronous peripheral circuitry and a two-bit counter for internal burst operation. All synchronous inputs are gated by registers controlled by a positive-edge-triggered Clock Input (CLK). The synchronous inputs include all addresses, all data inputs, address-pipelining Chip Enable (CE_1) , depth-expansion Chip Enables (CE_2) and (CE_3) , Burst Control inputs (CE_3) , and (CE_3) , Write Enables (CE_3) and (CE_3) , and (CE_3) , and (CE_3) , and (CE_3) , which is a superscript (CE_3) , depth-expansion (CE_3) , and (CE_3) , which is a superscript (CE_3) , and (CE_3) , which is a superscript (CE_3) , and (CE_3) , which is a superscript (CE_3) , and (CE_3) , which is a superscript (CE_3) , and (CE_3) , which is a superscript (CE_3) , and (CE_3) , which is a superscript (CE_3) , and (CE_3) , which is a superscript (CE_3) , and (CE_3) , which is a superscript (CE_3) , and (CE_3) , which is a superscript (CE_3) , and (CE_3) , which is a superscript (CE_3) , and (CE_3) , which is a superscript (CE_3) , and $(CE_$ inputs include the Output Enable (OE) and the ZZ pin.

Addresses and chip enables are registered at rising edge of clock when either Address Strobe Processor (ADSP) or Address Strobe Controller (ADSC) are active. Subsequent burst addresses can be internally generated as controlled by the Advance pin (ADV).

Address, data inputs, and write controls are registered on-chip to initiate a self-timed Write cycle. This part supports Byte Write operations (see Pin Descriptions and Truth Table for further details). Write cycles can be one to four bytes wide as controlled by the Byte Write control inputs. GW when active LOW causes all bytes to be written.

The CY7C1329H operates from a +3.3V core power supply while all outputs operate with either a +2.5V or +3.3V supply. JEDEC-standard inputs and outputs are JESD8-5-compatible.



1. For best-practices recommendations, please refer to the Cypress application note System Design Guidelines on www.cypress.com.

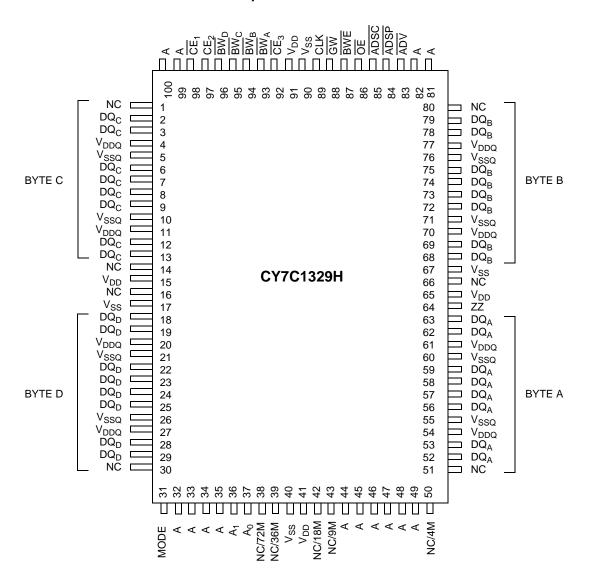


Selection Guide

	166 MHz	133 MHz	Unit
Maximum Access Time	3.5	4.0	ns
Maximum Operating Current	240	225	mA
Maximum CMOS Standby Current	40	40	mA

Pin Configuration

100-pin TQFP Pinout





Pin Definitions

Synchronous Of the CLK if ADSP or ADSC is active LOW, and CE ₁ , CE ₂ , and CE ₃ are sampled active to context.	Name	I/O	Description
BW _C , BW _D Synchronous Sampled on the rising edge of CLK. GW Input- Synchronous Global Write Enable Input, active LOW. When asserted LOW on the rising edge of CLK. BWE Input- Synchronous Byte Write Enable Input, active LOW. Sampled on the rising edge of CLK. This sign asserted LOW to conduct a Byte Write. CLK Input- Clock Clock Input. Used to capture all synchronous inputs to the device. Also used to increase the properties of the device of the device. ADSP is ginored if CE₁ is HIGH. CE₁ is sampled on the rising edge of CLK. Used in conjute the conjute of the properties of the device. ADSP is ginored if CE₁ is HIGH. CE₁ is sampled on the rising edge of CLK. Used in conjute the properties of the device. ADSP is ginored if CE₁ is HIGH. CE₁ is sampled on the rising edge of CLK. Used in conjute the properties of the device. CE₂ is sampled only when a new external address is loaded. CE₂ Input- Synchronous Chip Enable 3 Input, active LOW. Sampled on the rising edge of CLK. Used in conjute the device. ADSP is ginored if CE₁ is HIGH. CE₁ is sampled on the rising edge of CLK. Used in conjute the device of the device. ADSP is ginored of the reference address is loaded. OE Input- Synchronous Chip Enable 3 Input, active LOW. Sampled on the rising edge of CLK. Used in conjute address is loaded. ADV Input- Synchronous Advance Input signal, sampled on the rising edge of CLK, active LOW. When a satisfact the log the properties of the log the properties o	A ₀ , A ₁ , A	•	Address Inputs used to select one of the 64K address locations. Sampled at the rising edge of the CLK if ADSP or ADSC is active LOW, and \overline{CE}_1 , \overline{CE}_2 , and \overline{CE}_3 are sampled active. A_1 , A_0 feed the 2-bit counter.
Synchronous Write is conducted (ALL bytes are written, regardless of the values on \(\textit{BWE} \) Synchronous Clock Input Clock Input Chip Enable Input, active LOW. Sampled on the rising edge of CLK. Used in conjugate Synchronous Chip Enable Input, active LOW. Sampled on the rising edge of CLK. Used in conjugate Synchronous CE2 and CE3 to select/deselect the device. ADSP is ignored if CE1 is HIGH. CE1 is set when a new external address is loaded. CE3		'	Byte Write Select Inputs, active LOW. Qualified with BWE to conduct Byte Writes to the SRAM. Sampled on the rising edge of CLK.
Synchronous asserted LOW to conduct a Byte Write.	GW		Global Write Enable Input, active LOW . When asserted LOW on the rising edge of CLK , a global Write is conducted (ALL bytes are written, regardless of the values on $BW_{[A:D]}$ and BWE).
Clock	BWE		Byte Write Enable Input, active LOW . Sampled on the rising edge of CLK. This signal must be asserted LOW to conduct a Byte Write.
Synchronous CE2 and CE3 to select/deselect the device. ADSP is ignored if CE1 is HIGH. CE1 is se when a new external address is loaded.	CLK	•	Clock Input . Used to capture all synchronous inputs to the device. Also used to increment the burst counter when \overline{ADV} is asserted LOW, during a burst operation.
CE ₃ Synchronous loaded CE ₇ and CE ₃ to select/deselect the device. CE ₂ is sampled only when a new externa loaded CE ₃ Input-Synchronous Chip Enable 3 Input, active LOW. Sampled on the rising edge of CLK. Used in conjugation of the load calcive throughout this document for BGA. CE ₃ is sampled only when a new address is loaded. OE Input-Asynchronous Output Enable, asynchronous input, active LOW. Controls the direction of the I/O LOW, the I/O pins behave as outputs. When deasserted HIGH, I/O pins are tri-stated, input data pins. OE is masked during the first clock of a Read cycle when emerging deselected state. ADSP Input-Synchronous Advance Input signal, sampled on the rising edge of CLK, active LOW. When a automatically increments the address in a burst cycle. ADSP Input-Synchronous Address Strobe from Processor, sampled on the rising edge of CLK, active LO asserted LOW, A is captured in the address registers. A ₁ , A ₀ are also loaded into the burden with a season of the season of the season of the processor of the season of the processor of the season of the processor of the processor of the processor of the season of the processor of	CE ₁		Chip Enable 1 Input, active LOW. Sampled on the rising edge of CLK. Used in conjunction with CE_2 and CE_3 to select/deselect the device. ADSP is ignored if CE_1 is HIGH. CE_1 is sampled only when a new external address is loaded.
Synchronous CE ₁ and CE ₂ to select/deselect the device. Not connected for BGA. Where reference assumed active throughout this document for BGA. CE ₃ is sampled only when a new address is loaded. Input-Asynchronous Output Enable, asynchronous input, active LOW. Controls the direction of the I/O LOW, the I/O pins behave as outputs. When deasserted HIGH, I/O pins are tri-stated, input data pins. OE is masked during the first clock of a Read cycle when emerging deselected state. ADV	CE ₂		<u>Chip Enable 2 Input, active HIGH</u> . Sampled on the rising edge of CLK. Used in conjunction with $\overline{\text{CE}}_1$ and $\overline{\text{CE}}_3$ to select/deselect the device. $\overline{\text{CE}}_2$ is sampled only when a new external address is loaded
ASynchronous LOW, the I/O pins behave as outputs. When deasserted HIGH, I/O pins are tri-stated, input data pins. OE is masked during the first clock of a Read cycle when emerging deselected state. ADV Input-Synchronous Advance Input signal, sampled on the rising edge of CLK, active LOW. When a automatically increments the address in a burst cycle. Address Strobe from Processor, sampled on the rising edge of CLK, active LO asserted LOW, A is captured in the address registers. A ₁ , A ₀ are also loaded into the bursh and DSC are both asserted, only ADSP is recognized. ASDP is ignored is deasserted HIGH. ADSC Input-Synchronous Address Strobe from Controller, sampled on the rising edge of CLK, active LO asserted LOW, A is captured in the address registers. A ₁ , A ₀ are also loaded into the bursh ADSP and ADSC are both asserted, only ADSP is recognized. ZZ Input-Asynchronous ZZ "sleep" Input, active HIGH. This input, when HIGH places the device in a non-tivate view of the floating. ZZ pin has an internal pull-down. DQA, DQB DQC, DQD Synchronous Bidirectional Data I/O lines. As inputs, they feed into an on-chip data register that is by the rising edge of CLK. As outputs, they deliver the data contained in the memory specified by "A" during the previous clock rise of the Read cycle. The direction of the controlled by QE. When QE is asserted LOW, the pins behave as outputs. When HIG placed in a tri-state condition. VDD Power Supply Power supply inputs to the core of the device. VDDQ I/O Power Supply Power supply for the I/O circuitry. VSSQ I/O Ground MODE Input-Static Selects Burst Order. When tied to GND selects linear burst sequence. When tied to floating selects interleaved burst sequence. This is a strap pin and should remain stratevic experience. Not internally connected to the die. 4M, 9M, 18M, 72M, 144M, 288M, NCC NC Connects. Not internally connected to the die. 4M, 9M, 18M, 72M, 144M, 288M,	CE ₃		<u>Chip</u> Enable 3 Input, active LOW. Sampled on the rising edge of CLK. Used in conjunction with CE_1 and CE_2 to select/deselect the device. Not connected for BGA. Where referenced, CE_3 is assumed active throughout this document for BGA. \overline{CE}_3 is sampled only when a new external address is loaded.
Synchronous automatically increments the address in a burst cycle.	ŌĒ		Output Enable, asynchronous input, active LOW. Controls the direction of the I/O pins. When LOW, the I/O pins behave as outputs. When deasserted HIGH, I/O pins are tri-stated, and act as input data pins. OE is masked during the first clock of a Read cycle when emerging from a deselected state.
ADSC Input-Synchronous Synchronous Input-Synchronous Input-Synchronous Input-Static Input-Stati	ADV		Advance Input signal, sampled on the rising edge of CLK, active LOW. When asserted, it automatically increments the address in a burst cycle.
Synchronous asserted LOW, A is captured in the address registers. A1, A0 are also loaded into the but When ADSP and ADSC are both asserted, only ADSP is recognized. ZZ Input-Asynchronous 2Z "sleep" Input, active HIGH. This input, when HIGH places the device in a non-t "sleep" condition with data integrity preserved. For normal operation, this pin has to left floating. ZZ pin has an internal pull-down. DQA, DQB DQC, DQD Synchronous Bidirectional Data I/O lines. As inputs, they feed into an on-chip data register that is by the rising edge of CLK. As outputs, they deliver the data contained in the memory specified by "A" during the previous clock rise of the Read cycle. The direction of the controlled by OE. When OE is asserted LOW, the pins behave as outputs. When HICD placed in a tri-state condition. VDD Power Supply Power supply inputs to the core of the device. VSS Ground Ground for the core of the device. VDDQ I/O Power Supply Power supply for the I/O circuitry. VSSQ I/O Ground Ground for the I/O circuitry. Selects Burst Order. When tied to GND selects linear burst sequence. When tied to floating selects interleaved burst sequence. This is a strap pin and should remain state device operation. Mode Pin has an internal pull-up. No Connects. Not internally connected to the die. 4M, 9M, 18M, 72M, 144M, 288M,	ADSP		Address Strobe from Processor, sampled on the rising edge of CLK, active LOW. When asserted LOW, A is captured in the address registers. A ₁ , A ₀ are also loaded into the burst counter. When ADSP and ADSC are both asserted, only ADSP is recognized. ASDP is ignored when CE ₁ is deasserted HIGH.
Asynchronous "sleep" condition with data integrity preserved. For normal operation, this pin has to left floating. ZZ pin has an internal pull-down. DQA, DQB DQC, DQD Synchronous Dynchronous Synchronous Dynchronous Dynchr	ADSC		Address Strobe from Controller, sampled on the rising edge of CLK, active LOW. When asserted LOW, A is captured in the address registers. A ₁ , A ₀ are also loaded into the burst counter. When ADSP and ADSC are both asserted, only ADSP is recognized.
DQC, DQD Synchronous by the rising edge of CLK. As outputs, they deliver the data contained in the memory specified by "A" during the previous clock rise of the Read cycle. The direction of the controlled by OE. When OE is asserted LOW, the pins behave as outputs. When HIC placed in a tri-state condition. VDD Power Supply Power supply inputs to the core of the device. VSS Ground Ground for the core of the device. VDDQ I/O Power Supply Power supply for the I/O circuitry. VSSQ I/O Ground Ground for the I/O circuitry. Selects Burst Order. When tied to GND selects linear burst sequence. When tied to floating selects interleaved burst sequence. This is a strap pin and should remain strates device operation. Mode Pin has an internal pull-up. NC NC Connects. Not internally connected to the die. 4M, 9M, 18M, 72M, 144M, 288M,	ZZ		ZZ "sleep" Input, active HIGH. This input, when HIGH places the device in a non-time-critical "sleep" condition with data integrity preserved. For normal operation, this pin has to be LOW or left floating. ZZ pin has an internal pull-down.
VSS Ground Ground for the core of the device. VDDQ I/O Power Supply Power supply for the I/O circuitry. VSSQ I/O Ground Ground for the I/O circuitry. MODE Input-Static Selects Burst Order. When tied to GND selects linear burst sequence. When tied to floating selects interleaved burst sequence. This is a strap pin and should remain strategies device operation. Mode Pin has an internal pull-up. NC No Connects. Not internally connected to the die. 4M, 9M, 18M, 72M, 144M, 288M,			Bidirectional Data I/O lines. As inputs, they feed into an on-chip data register that is triggered by the rising edge of CLK. As outputs, they deliver the data contained in the memory location specified by "A" during the previous clock rise of the Read cycle. The direction of the pins is controlled by OE. When OE is asserted LOW, the pins behave as outputs. When HIGH, DQ are placed in a tri-state condition.
VDDQ I/O Power Supply Power supply for the I/O circuitry. VSSQ I/O Ground Ground for the I/O circuitry. MODE Input-Static Selects Burst Order. When tied to GND selects linear burst sequence. When tied to floating selects interleaved burst sequence. This is a strap pin and should remain state device operation. Mode Pin has an internal pull-up. NC No Connects. Not internally connected to the die. 4M, 9M, 18M, 72M, 144M, 288M,	V_{DD}	Power Supply	Power supply inputs to the core of the device.
V _{SSQ} I/O Ground Ground for the I/O circuitry. MODE Input- Static Selects Burst Order. When tied to GND selects linear burst sequence. When tied to floating selects interleaved burst sequence. This is a strap pin and should remain strated device operation. Mode Pin has an internal pull-up. NC No Connects. Not internally connected to the die. 4M, 9M, 18M, 72M, 144M, 288M,	V _{SS}	Ground	Ground for the core of the device.
V _{SSQ} I/O Ground Ground for the I/O circuitry. MODE Input- Static Selects Burst Order. When tied to GND selects linear burst sequence. When tied to floating selects interleaved burst sequence. This is a strap pin and should remain strated device operation. Mode Pin has an internal pull-up. NC No Connects. Not internally connected to the die. 4M, 9M, 18M, 72M, 144M, 288M,	V_{DDQ}	I/O Power Supply	Power supply for the I/O circuitry.
Static floating selects interleaved burst sequence. This is a strap pin and should remain state device operation. Mode Pin has an internal pull-up. NC No Connects. Not internally connected to the die. 4M, 9M, 18M, 72M, 144M, 288M,		I/O Ground	Ground for the I/O circuitry.
	MODE		Selects Burst Order . When tied to GND selects linear burst sequence. When tied to V_{DD} or left floating selects interleaved burst sequence. This is a strap pin and should remain static during device operation. Mode Pin has an internal pull-up.
To all distinct expansion pine and all not meanly commented to the alle.	NC		No Connects . Not internally connected to the die. 4M, 9M, 18M, 72M, 144M, 288M, 576M and 1G are address expansion pins and are not internally connected to the die.

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Functional Overview

All synchronous inputs pass through input registers controlled by the rising edge of the clock. All data outputs pass through output registers controlled by the rising edge of the clock.

The CY7C1329H supports secondary cache in systems utilizing either a linear or interleaved burst sequence. The interleaved burst order supports Pentium and i486™ processors. The linear burst sequence is suited for processors that utilize a linear burst sequence. The burst order is user selectable, and is determined by sampling the MODE input. Accesses can be initiated with either the Processor Address Strobe (ADSP) or the Controller Address Strobe (ADSC). Address advancement through the burst sequence is controlled by the ADV input. A two-bit on-chip wraparound burst counter captures the first address in a burst sequence and automatically increments the address for the rest of the burst access.

Byte Write operations are qualified with the Byte Write Enable (BWE) and Byte Write Select (BW $_{[A:D]}$) inputs. A Global Write Enable (GW) overrides all Byte Write inputs and writes data to all four bytes. All Writes are simplified with on-chip synchronous self-timed Write circuitry.

Three synchronous Chip Selects $(\overline{CE}_1, CE_2, \overline{CE}_3)$ and an asynchronous Output Enable (\overline{OE}) provide for easy bank selection and output tri-state control. ADSP is ignored if \overline{CE}_1 is HIGH.

Single Read Accesses

This access is initiated when the following conditions are satisfied at clock rise: (1) ADSP or ADSC is asserted LOW, (2) CE₁, CE₂, CE₃ are all asserted active, and (3) the Write signals (GW, BWE) are all deasserted HIGH. ADSP is ignored if CE1 is HIGH. The address presented to the address inputs (A) is stored into the address advancement logic and the address register while being presented to the memory array. The corresponding data is allowed to propagate to the input of the output registers. At the rising edge of the next clock the data is allowed to propagate through the output register and onto the data bus within t_{CO} if OE is active LOW. The only exception occurs when the SRAM is emerging from a deselected state to a selected state, its outputs are always tri-stated during the first cycle of the access. After the first cycle of the access, the outputs are controlled by the OE signal. Consecutive single Read cycles are supported. Once the SRAM is deselected at clock rise by the chip select and either ADSP or ADSC signals, its output will tri-state immediately.

Single Write Accesses Initiated by ADSP

This access is initiated when both of the following conditions are <u>sa</u>tisfied at <u>clo</u>ck rise: (1) ADSP is asserted LOW, and (2) CE_1 , CE_2 , CE_3 are all asserted active. The address presented to A is loaded into the address register and the address advancement logic <u>while being delivered</u> to the <u>RAM</u> array. The Write signals (GW, BWE, and $BW_{[A:D]}$) and ADV inputs are ignored during this first cycle.

ADSP-triggered Write accesses require two clock cycles to complete. If GW is asserted LOW on the second clock rise, the data presented to the DQ inputs is written into the corresponding address location in the memory array. If GW is HIGH,

then the Write operation is controlled by \overline{BWE} and $\overline{BW}_{[A:D]}$ signals. The CY7C1329H provides Byte Write capability that is described in the Write Cycle <u>Des</u>criptions table. Asserting the Byte Write Enable input (\overline{BWE}) with the selected Byte Write ($\overline{BW}_{[A:D]}$) input, will selectively write to only the desired bytes. Bytes not selected during a Byte Write operation will remain unaltered. A synchronous self-timed Write mechanism has been provided to simplify the Write operations.

Because the CY7C1329H is a common I/O device, the Output Enable (OE) must be deasserted HIGH before presenting data to the DQ inputs. Doing so will tri-state the output drivers. As a safety precaution, DQs are automatically tri-stated whenever a Write cycle is detected, regardless of the state of OE.

Single Write Accesses Initiated by ADSC

ADSC Write accesses are initiated when the following conditions are satisfied: (1) ADSC is asserted LOW, (2) ADSP is deasserted HIGH, (3) CE₁, CE₂, CE₃ are all asserted active, and (4) the appropriate combination of the Write inputs (GW, BWE, and BW_[A:D]) are asserted active to conduct a Write to the desired byte(s). ADSC-triggered Write accesses require a single clock cycle to complete. The address presented to A is loaded into the address register and the address advancement logic while being delivered to the memory array. The ADV input is ignored during this cycle. If a global Write is conducted, the data presented to DQ is written into the corresponding address location in the memory core. If a Byte Write is conducted, only the selected bytes are written. Bytes not selected during a Byte Write operation will remain unaltered. A synchronous self-timed Write mechanism has been provided to simplify the Write operations.

Because the CY7C1329H is a common I/O device, the Output Enable (\overline{OE}) must be deasserted HIGH before presenting data to the DQ inputs. Doing so will tri-state the output drivers. As a safety precaution, DQs are automatically tri-stated whenever a Write cycle is detected, regardless of the state of \overline{OE} .

Burst Sequences

The CY7C1329H provides a two-bit wraparound counter, fed by A_1 , A_0 , that implements either an interleaved or linear burst sequence. The interleaved burst sequence is designed specifically to support Intel Pentium applications. The linear burst sequence is designed to support processors that follow a linear burst sequence. The burst sequence is user selectable through the MODE input. Asserting ADV LOW at clock rise will automatically increment the burst counter to the next address in the burst sequence. Both Read and Write burst operations are supported.

Sleep Mode

The ZZ input pin is an asynchronous input. Asserting ZZ places the SRAM in a power conservation "sleep" mode. Two clock cycles are required to enter into or exit from this "sleep" mode. While in this mode, data integrity is guaranteed. Accesses pending when entering the "sleep" mode are not considered valid nor is the completion of the operation guaranteed. The device must be deselected prior to entering the "sleep" mode. CE₁, CE₂, CE₃, ADSP, and ADSC must remain inactive for the duration of t_{ZZREC} after the ZZ input returns LOW.

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Interleaved Burst Address Table (MODE = Floating or V_{DD})

First Address A ₁ , A ₀	Second Address A ₁ , A ₀	Third Address A ₁ , A ₀	Fourth Address A ₁ , A ₀
00	01	10	11
01	00	11	10
10	11	00	01
11	10	01	00

Linear Burst Address Table (MODE = GND)

First Address A ₁ , A ₀	Second Address A ₁ , A ₀	Third Address A ₁ , A ₀	Fourth Address A ₁ , A ₀
00	01	10	11
01	10	11	00
10	11	00	01
11	00	01	10

ZZ Mode Electrical Characteristics

Parameter	Description	Test Conditions	Min.	Max.	Unit
I _{DDZZ}	Sleep mode standby current	$ZZ \ge V_{DD} - 0.2V$		40	mA
t _{ZZS}	Device operation to ZZ	$ZZ \ge V_{DD} - 0.2V$		2t _{CYC}	ns
t _{ZZREC}	ZZ recovery time	ZZ <u><</u> 0.2V	2t _{CYC}		ns
t _{ZZI}	ZZ Active to sleep current	This parameter is sampled		2t _{CYC}	ns
t _{RZZI}	ZZ Inactive to exit sleep current	This parameter is sampled	0		ns



Truth Table^[2, 3, 4, 5, 6, 7]

Next Cycle	Add. Used	Add. Used	CE ₁	CE ₂	CE ₃	ZZ	ADSP	ADSC	ADV	WRITE	OE
Unselected	None	None	Н	Х	Х	L	Х	L	Х	Х	Х
Unselected	None	None	L	L	Х	L	L	Х	Х	Х	Х
Unselected	None	None	L	Х	Н	L	L	Х	Х	Х	Х
Unselected	None	None	L	L	Х	L	Н	L	Х	Х	Х
Unselected	None	None	L	Х	Н	L	Н	L	Х	Х	Х
Begin Read	External	None	Х	Х	Х	Н	Х	Х	Х	Х	Х
Begin Read	External	External	L	Н	L	L	L	Х	Х	Х	L
Continue Read	Next	External	L	Н	L	L	L	Х	Х	Х	Н
Continue Read	Next	External	L	Н	L	L	Н	L	Х	L	Х
Continue Read	Next	External	L	Н	L	L	Н	L	Х	Н	L
Continue Read	Next	External	L	Н	L	L	Н	L	Х	Н	Н
Suspend Read	Current	Next	Х	Х	Х	L	Н	Н	L	Н	L
Suspend Read	Current										
Suspend Read	Current	Next	Х	Х	Х	L	Н	Н	L	Н	Н
Suspend Read	Current	Next	Н	Х	Х	L	Х	Н	L	Н	L
Begin Write	Current	Next	Н	Х	Х	L	Х	Н	L	Н	Н
Begin Write	Current	Next	Х	Х	Х	L	Н	Н	L	L	Х
Begin Write	External	Next	Н	Х	Х	L	Х	Н	L	L	Х
Continue Write	Next	Current	Х	Х	Х	L	Н	Н	Н	Н	L
Continue Write	Next	Current	Х	Х	Х	L	Н	Н	Н	Н	Н
Suspend Write	Current	Current	Н	Х	Х	L	Х	Н	Н	Н	L
Suspend Write	Current	Current	Н	Х	Х	L	Х	Н	Н	Н	Н
ZZ "Sleep"	None	Current	Х	Х	Х	L	Н	Н	Н	L	Χ

Truth Table for Read/Write [2, 3]

Function	GW	BWE	BW _D	BW _C	BW _B	\overline{BW}_{A}
Read	Н	Н	Х	Х	Х	Х
Read	Н	L	Н	Н	Н	Н
Write Byte A - DQ _A	Н	L	Н	Н	Н	L
Write Byte B – DQ _B	Н	L	Н	Н	L	Н
Write Bytes B, A	Н	L	Н	Н	L	L
Write Byte C – DQ _C	Н	L	Н	L	Н	Н
Write Bytes C, A	Н	L	Н	L	Н	L
Write Bytes C, B	Н	L	Н	L	L	Н
Write Bytes C, B, A	Н	L	Н	L	L	L
Write Byte D – DQ _D	Н	L	L	Н	Н	Н

Notes:

- 2. X = "Don't Care." H =Logic HIGH, L = Logic LOW.
- 3. WRITE = L when any one or more Byte Write Enable signals (BW_A,BW_B,BW_C,BW_D) and BWE = L or GW = L. WRITE = H when all Byte Write Enable signals (BW_A,BW_B,BW_C,BW_D), BWE, GW = H.
- 4. The DQ pins are controlled by the current cycle and the $\overline{\text{OE}}$ signal. $\overline{\text{OE}}$ is asynchronous and is not sampled with the clock.
- 5. $\overline{\text{CE}}_1$, CE_2 , and $\overline{\text{CE}}_3$ are available only in the TQFP package.
- 6. The SRAM always initiates a read cycle when ADSP is asserted, regardless of the state of GW, BWE, or BW [A:D]. Writes may occur only on subsequent clocks after the ADSP or with the assertion of ADSC. As a result, OE must be driven HIGH prior to the start of the Write cycle to allow the outputs to Tri-State. OE is a don't care for the remainder of the Write cycle.
- 7. $\overline{\text{OE}}$ is asynchronous and is not sampled with the clock rise. It is masked internally dur<u>ing</u> Write cycles. During a Read cycle all data bits are Tri-State when $\overline{\text{OE}}$ is inactive or when the device is deselected, and all data bits behave as output when $\overline{\text{OE}}$ is active (LOW).



Truth Table for Read/Write $(continued)^{[2,\ 3]}$

Function	GW	BWE	BW _D	BW _C	BW _B	BW _A
Write Bytes D, A	Н	L	L	Н	Н	L
Write Bytes D, B	Н	L	L	Н	L	Н
Write Bytes D, B, A	Н	L	L	Н	L	L
Write Bytes D, C	Н	L	L	L	Н	Н
Write Bytes D, C, A	Н	L	L	L	Н	L
Write Bytes D, C, B	Н	L	L	L	L	Н
Write All Bytes	Н	L	L	L	L	L
Write All Bytes	L	Х	Х	Х	Х	Х



Maximum Ratings

(Above which the useful life may be impaired. For user guidelines, not tested.) Storage Temperature-65°C to +150°C Ambient Temperature with Power Applied......-55°C to +125°C Supply Voltage on V_{DD} Relative to GND -0.5V to +4.6VSupply Voltage on $\rm V_{DDQ}$ Relative to GND –0.5V to +V $_{DD}$ DC Voltage Applied to Outputs in Tri-State.....-0.5V to V_{DDQ} + 0.5V

DC Input Voltage	$-0.5V$ to $V_{DD} + 0.5V$
Current into Outputs (LOW)	20 mA
Static Discharge Voltage(per MIL-STD-883, Method 3015)	>2001V
Latch-up Current	> 200 mA

Operating Range

Range	Ambient Temperature	V _{DD}	V _{DDQ}
Commercial	0 C to +70 C	3.3V	2.5V -5%
Industrial	-40 C to +85 C	<i>–</i> 5%/+10%	to V _{DD}

Electrical Characteristics Over the Operating Range^[8, 9]

Parameter	Description	Test Conditions		Min.	Max.	Unit
V_{DD}	Power Supply Voltage			3.135	3.6	V
V_{DDQ}	I/O Supply Voltage	for 3.3V I/O	for 3.3V I/O			V
		for 2.5V I/O	2.375	2.625	V	
V _{OH}	Output HIGH Voltage	for 3.3V I/O, $I_{OH} = -4.0 \text{ m}$	Α	2.4	V	V
		for 2.5V I/O, I _{OH} = -1.0 m	or 2.5V I/O, I _{OH} = -1.0 mA		V	V
V _{OL}	Output LOW Voltage	for 3.3V I/O, I _{OL} = 8.0 mA	for 3.3V I/O, I _{OL} = 8.0 mA		0.4	V
		for 2.5V I/O, I _{OL} = 1.0 mA		0.4	V	
V _{IH}	Input HIGH Voltage ^[8]	for 3.3V I/O		2.0	V _{DD} + 0.3V	V
		for 2.5V I/O	or 2.5V I/O		V _{DD} + 0.3V	V
V _{IL}	Input LOW Voltage ^[8]	for 3.3V I/O		-0.3	0.8	V
		for 2.5V I/O		-0.3	0.7	V
I _X	Input Leakage Current except ZZ and MODE	$GND \leq V_I \leq V_{DDQ}$		- 5	5	μΑ
Input Current of MODE	Input = V _{SS}	-30		μΑ		
		Input = V _{DD}		5	μΑ	
	Input Current of ZZ	Input = V _{SS}	- 5		μΑ	
		Input = V _{DD}			30	μΑ
I _{OZ}	Output Leakage Current	$GND \le V_1 \le V_{DDQ}$, Output	Disabled	- 5	5	μΑ
I_{DD}	V _{DD} Operating Supply	$V_{DD} = Max., I_{OUT} = 0 mA,$	6-ns cycle,166 MHz		240	mΑ
	Current	$f = f_{MAX} = 1/t_{CYC}$	7.5-ns cycle,133 MHz		225	mΑ
I _{SB1}	Automatic CS	V _{DD} = Max, Device	6-ns cycle, 166 MHz		100	mΑ
	Power-down Current—TTL Inputs	Deselected, $V_{IN} \ge V_{IH}$ or $V_{IN} \le V_{IL}$, $f = f_{MAX} = 1/t_{CYC}$	7.5-ns cycle,133 MHz		90	mA
I _{SB2}	Automatic CS Power-down Current—CMOS Inputs	V_{DD} = Max, Device Deselected, $V_{IN} \le 0.3 V$ or $V_{IN} \ge V_{DDQ} - 0.3 V$, f = 0	All speeds		40	mA
I _{SB3}	Automatic CS	V _{DD} = Max, Device	6-ns cycle, 166 MHz		85	mA
	Power-down Current—CMOS Inputs	Deselected, or $V_{IN} \le 0.3V$ or $V_{IN} \ge V_{DDQ} - 0.3V$, $f = f_{MAX} = 1/t_{CYC}$	7.5-ns cycle,133MHz		75	mA
I _{SB4}	Automatic CS Power-down Current—TTL Inputs	$\begin{aligned} &V_{DD} = \text{Max, Device} \\ &\text{Deselected, } V_{IN} \geq V_{IH} \text{ or} \\ &V_{IN} \leq V_{IL}, f = 0 \end{aligned}$	All speeds		45	mA

^{8.} Overshoot: $V_{IH}(AC) < V_{DD} + 1.5V$ (Pulse width less than $t_{CYC}/2$), undershoot: $V_{IL}(AC) > -2V$ (Pulse width less than $t_{CYC}/2$).

9. $T_{Power-up}$: Assumes a linear ramp from 0v to $V_{DD}(min.)$ within 200 ms. During this time $V_{IH} < V_{DD}$ and $V_{DDQ} \le V_{DD}$.

10. Tested initially and after any design or process change that may affect these parameters.



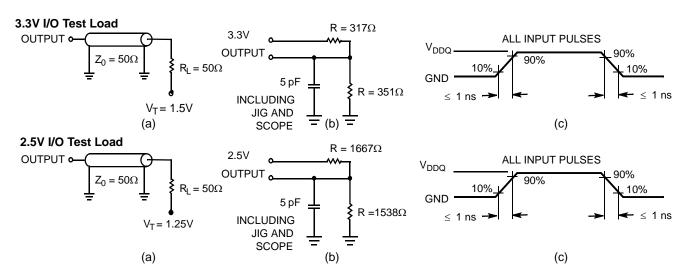
Capacitance^[10]

Parameter	Description	Test Conditions	100 TQFP Max.	Unit
C _{IN}	Input Capacitance	$T_A = 25^{\circ}C, f = 1 \text{ MHz},$	5	pF
C _{CLK}	Clock Input Capacitance	$V_{DD} = 3.3V$ $V_{DDQ} = 2.5V$	5	pF
C _{I/O}	Input/Output Capacitance	- VDDQ - 2.5 V	5	pF

Thermal Resistance^[10]

Parameter	Description	Test Conditions	100 TQFP Package	Unit
Θ_{JA}	Thermal Resistance (Junction to Ambient)	Test conditions follow standard test methods and procedures for	30.32	°C/W
ΘJC	Thermal Resistance (Junction to Case)	measuring thermal impedance, per EIA/JESD51	6.85	°C/W

AC Test Loads and Waveforms





Switching Characteristics Over the Operating Range [11, 12]

		166 MHz		133 MHz		
Parameter	Description	Min. Max		Min.	Max	Unit
t _{POWER}	V _{DD} (Typical) to the First Access ^[13]	1		1		ms
Clock			•		•	
t _{CYC}	Clock Cycle Time	6.0		7.5		ns
t _{CH}	Clock HIGH	2.5		3.0		ns
t _{CL}	Clock LOW	2.5		3.0		ns
Output Times						
t _{CO}	Data Output Valid after CLK Rise		3.5		4.0	ns
t _{DOH}	Data Output Hold after CLK Rise	1.5		1.5		ns
t _{CLZ}	Clock to Low-Z ^[14, 15, 16]	0		0		ns
t _{CHZ}	Clock to High-Z ^{[[14, 15, 16]} 3.5			4.0	ns	
t _{OEV}	OE LOW to Output Valid		3.5		4.5	ns
t _{OELZ}	OE LOW to Output Low-Z ^[14, 15, 16]	0		0		ns
t _{OEHZ}	OE HIGH to Output High-Z ^[14, 15, 16]		3.5		4.0	ns
Set-up Times						
t _{AS}	Address Set-up before CLK Rise	Address Set-up before CLK Rise 1.5		1.5		ns
t _{ADS}	ADSC, ADSP Set-up before CLK Rise	1.5		1.5		ns
t _{ADVS}	ADV Set-up before CLK Rise	1.5		1.5		ns
t _{WES}	GW, BWE, BW _[A:D] Set-up before CLK Rise 1.5			1.5		ns
t _{DS}	Data Input Set-up before CLK Rise	Data Input Set-up before CLK Rise 1.5 1.5			ns	
t _{CES}	Chip Enable Set-Up before CLK Rise	1.5		1.5		ns
Hold Times						
t _{AH}	Address Hold after CLK Rise	0.5		0.5		ns
t _{ADH}	ADSP, ADSC Hold after CLK Rise	0.5		0.5		ns
t _{ADVH}	ADV Hold after CLK Rise	0.5		0.5		ns
t _{WEH}	GW, BWE, BW _[A:D] Hold after CLK Rise	0.5 0.5			ns	
t _{DH}	Data Input Hold after CLK Rise	Rise 0.5		0.5		ns
t _{CEH}	Chip Enable Hold after CLK Rise	0.5 0.5		0.5		ns

Notes:

^{11.} Timing reference level is 1.5V when V_{DDQ} = 3.3V and is 1.25V when V_{DDQ} = 2.5V. 12. Test conditions shown in (a) of AC Test Loads unless otherwise noted.

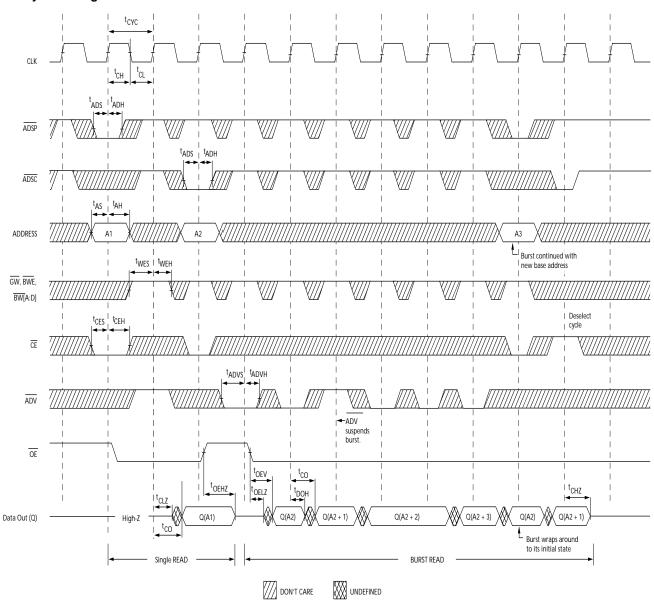
^{13.} This part has a voltage regulator internally; t_{POWER} is the time that the power needs to be supplied above V_{DD}(minimum) initially before a Read or Write operation can be initiated.

 ^{14.} t_{CHZ}, t_{CLZ}, t_{DELZ}, and t_{DEHZ} are specified with AC test conditions shown in part (b) of AC Test Loads. Transition is measured ± 200 mV from steady-state voltage.
 15. At any given voltage and temperature, t_{DEHZ} is less than t_{DELZ} and t_{CHZ} is less than t_{CLZ} to eliminate bus contention between SRAMs when sharing the same data bus. These specifications do not imply a bus contention condition, but reflect parameters guaranteed over worst case user conditions. Device is designed to achieve High-Z prior to Low-Z under the same system conditions.
 16. This parameter is sampled and not 100% tested.



Switching Waveforms

Read Cycle Timing^[17]



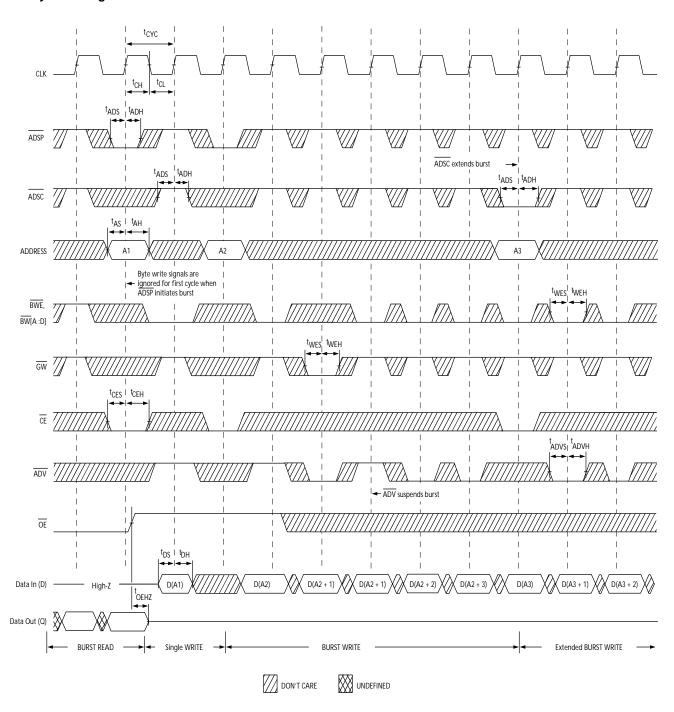
Note:

17. On this diagram, when \overline{CE} is LOW, \overline{CE}_1 is LOW, \overline{CE}_2 is HIGH and \overline{CE}_3 is LOW. When \overline{CE} is HIGH, \overline{CE}_1 is HIGH or \overline{CE}_2 is LOW or \overline{CE}_3 is HIGH.



Switching Waveforms (continued)

Write Cycle Timing^[17, 18]



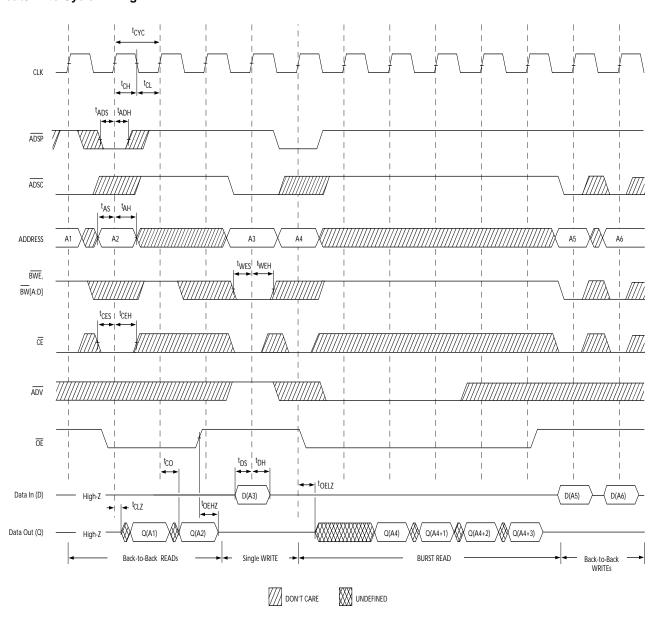
Note:

18. Full width Write can be initiated by either $\overline{\text{GW}}$ LOW; or by $\overline{\text{GW}}$ HIGH, $\overline{\text{BWE}}$ LOW and $\overline{\text{BW}}_{[A:D]}$ LOW.



Switching Waveforms (continued)

Read/Write Cycle Timing^[17, 19, 20]



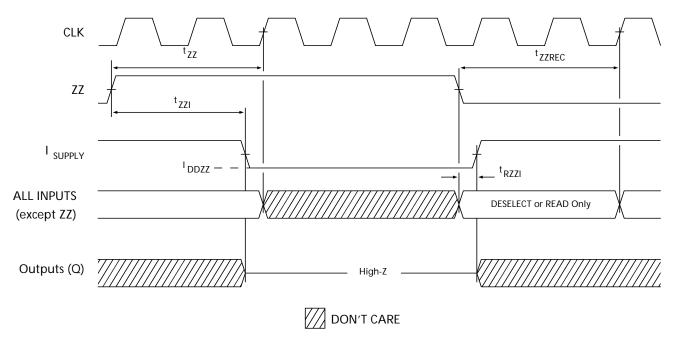
Notes

19. The data bus (Q) remains in High-Z following a Write cycle unless an ADSP, ADSC, or ADV cycle is performed. 20. $\overline{\text{GW}}$ is HIGH.



Switching Waveforms (continued)

${\bf ZZ\ Mode\ Timing}^{[21,\ 22]}$



Notes:21. Device must be deselected when entering ZZ mode. See Cycle Descriptions table for all possible signal conditions to deselect the device. 22. DQs are in High-Z when exiting ZZ sleep mode.



Ordering Information

Cypress offers other versions of this type of product in many different configurations and features. The following table contains only the list of parts that are currently available.

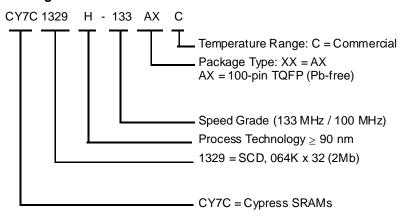
For a complete listing of all options, visit the Cypress website at www.cypress.com and refer to the product summary page at http://www.cypress.com/products or contact your local sales representative.

Cypress maintains a worldwide network of offices, solution centers, manufacturer's representatives and distributors. To find the

office closest to you, visit us at http://www.cypress.com/go/datasheet/offices.

Speed (MHz)	Ordering Code	Package Diagram	Package Type	Operating Range
133	CY7C1329H-133AXC	51-85050	100-pin Thin Quad Flat Pack (14 x 20 x 1.4 mm) Pb-Free	Commercial

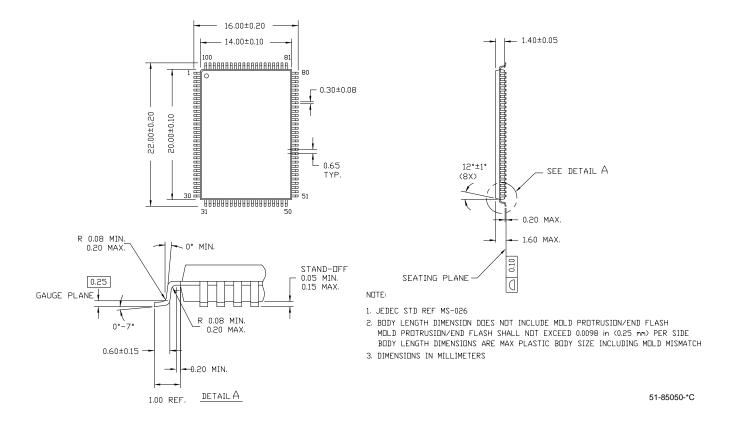
Ordering Code Definitions





Package Diagram

100-pin TQFP (14 x 20 x 1.4 mm) (51-85050)



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Document History Page

REV.	ECN NO.	Issue Date	Orig. of Change	Description of Change	
**	347357	See ECN	PCI	New Data Sheet	
*A	424820	See ECN	RXU	Converted from Preliminary to Final. Changed address of Cypress Semiconductor Corporation on Page# 1 fro "3901 North First Street" to "198 Champion Court" Changed Three-State to Tri-State. Modified "Input Load" to "Input Leakage Current except ZZ and MODE" in t Electrical Characteristics Table. Modified test condition from $V_{IH} \leq V_{DD}$ to $V_{IH} < V_{DD}$ Replaced Package Name column with Package Diagram in the Ordering Information table. Updated the Ordering Information Table. Replaced Package Diagram of 51-85050 from *A to *B	
*B	433014	See ECN	NXR	Included 3.3V I/O option Updated the Ordering Information table.	
*C	2896585	03/20/2010	NJY	Removed obsolete part numbers from Ordering Information table and updated package diagrams.	
*D	3052882	10/08/2010	NJY	Removed obsolete part numbers from Ordering Information table and added Ordering definitions.	